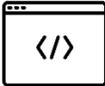
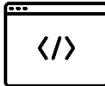
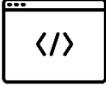
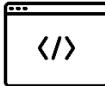
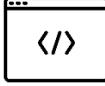


Princess May Computing Overview

	DISCOVER	DISCOVER	EXPLORE	EXPLORE	CREATE	CREATE
Science	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	Digital Literacy: Online safety 	Getting started 	Algorithms unplugged 	Programming Beebots 	Digital imagery 	Introduction to data 
Year 2	Digital Literacy: Online safety 	What is a computer? 	Programming: ScratchJr 	International Space Station 	Stop motion 	Algorithms and debugging 
Year 3	Digital Literacy: Online safety 	Networks and the internet 	Programming: Scratch 	Journey inside a computer 	Digital literacy 	Top trumps databases 
Year 4	Digital Literacy: Online safety 	Further coding with Scratch 	Investigating weather 	Website design 	Computational thinking 	HTML 
Year 5	Digital Literacy: Online safety 	Micro:bit 	Search engines 	Mars Rover 1 	Mars Rover 2 	Stop motion animation 
Year 6	Digital Literacy: Online safety 	Computing systems and networks: Bletchley Park 	The History of Computers 	Data handling 1: Big Data 1 	Data handling 2: Big Data 2 	Programming: Intro to Python 



Computing Curriculum Map 2021-22



- Digital literacy



- Computer science



- Information Technology